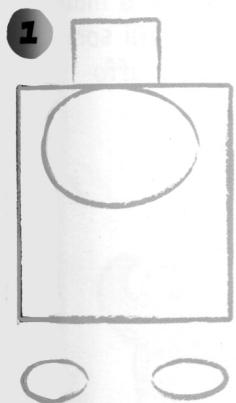


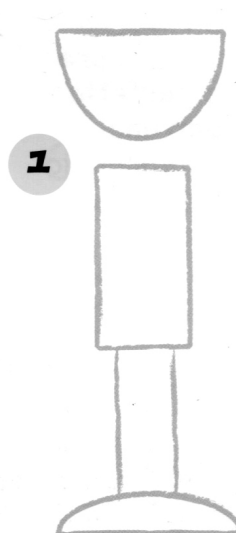
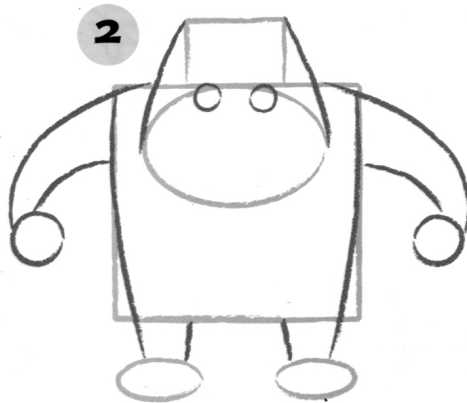
Scegliere la forma del corpo del vostro fumetto è importante dal momento che tutte le altre caratteristiche dovranno essere applicate all'abbozzo iniziale. Mi piace 'costruire' la forma dei miei personaggi utilizzando semplici forme geometriche.



Corpo quadrato



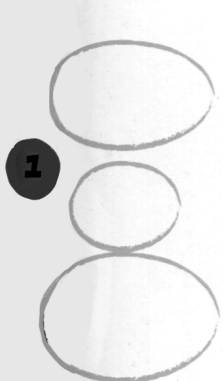
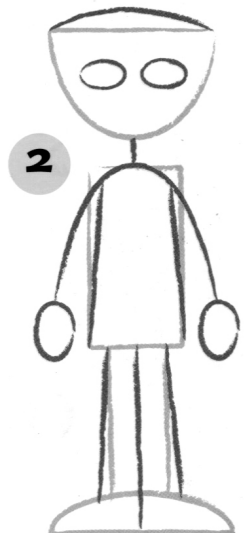
Personaggio tarchiato



Corpo rettangolare



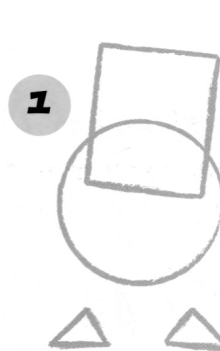
Personaggio magro



Corpo ovale



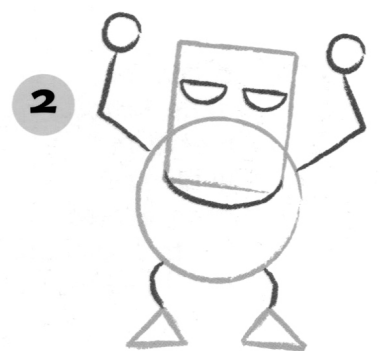
Personaggio rotondetto.

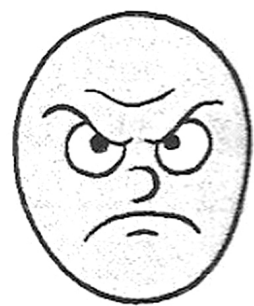


Corpo circolare



Personaggio comico.





ARRABBIATO



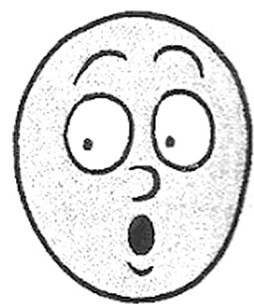
FELICE



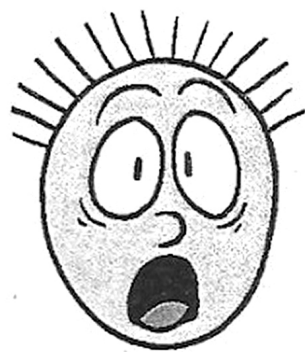
FURIOSO



TRISTE



SORPRESO



IMPAURITO



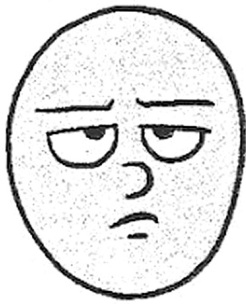
FURBO



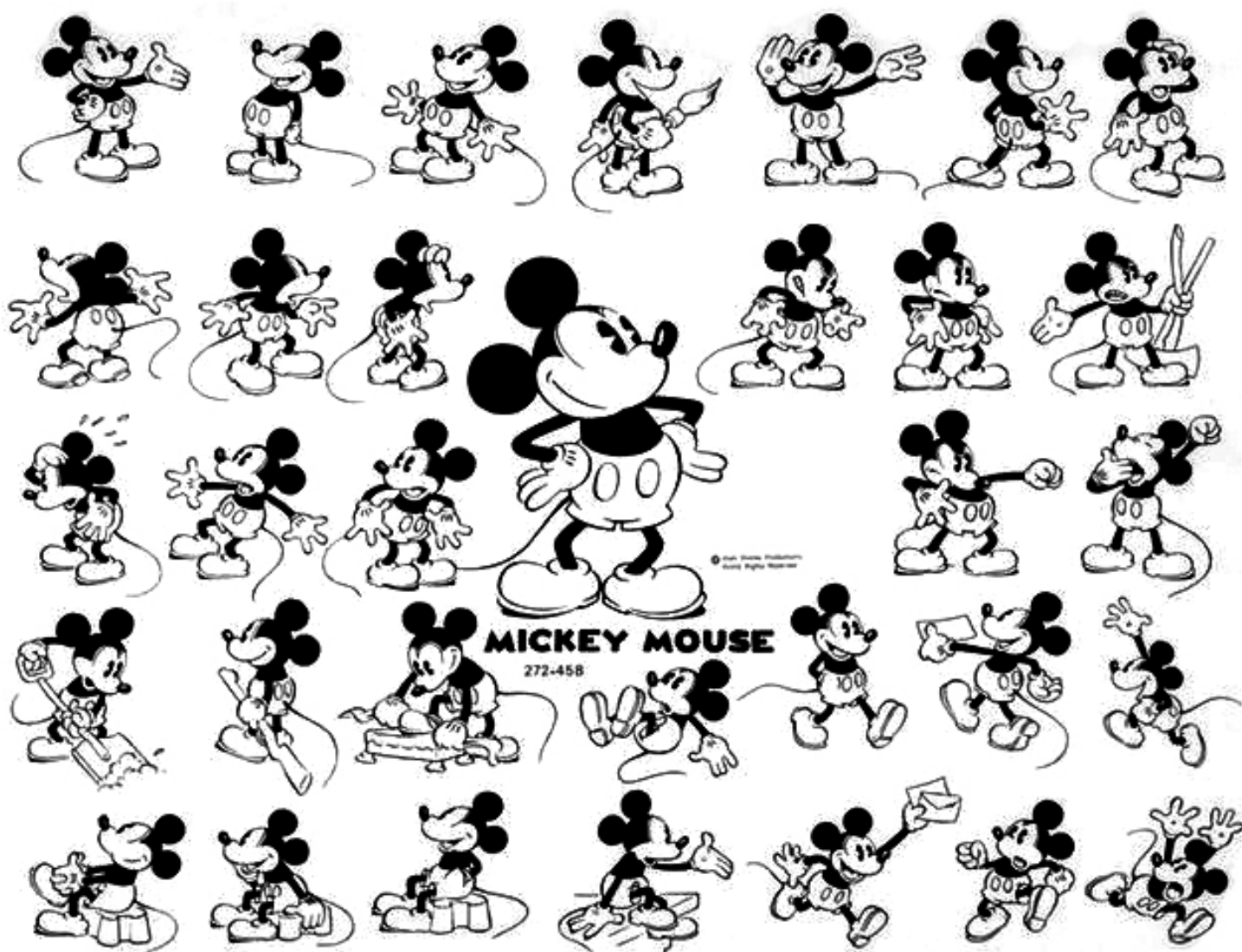
PREOCCUPATO

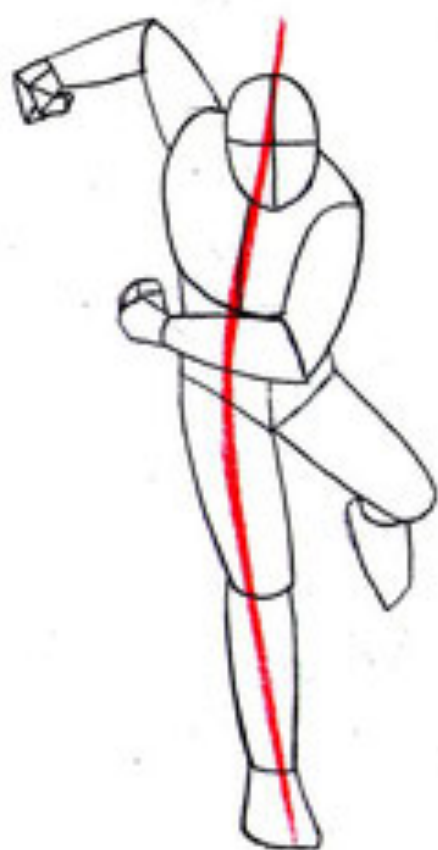
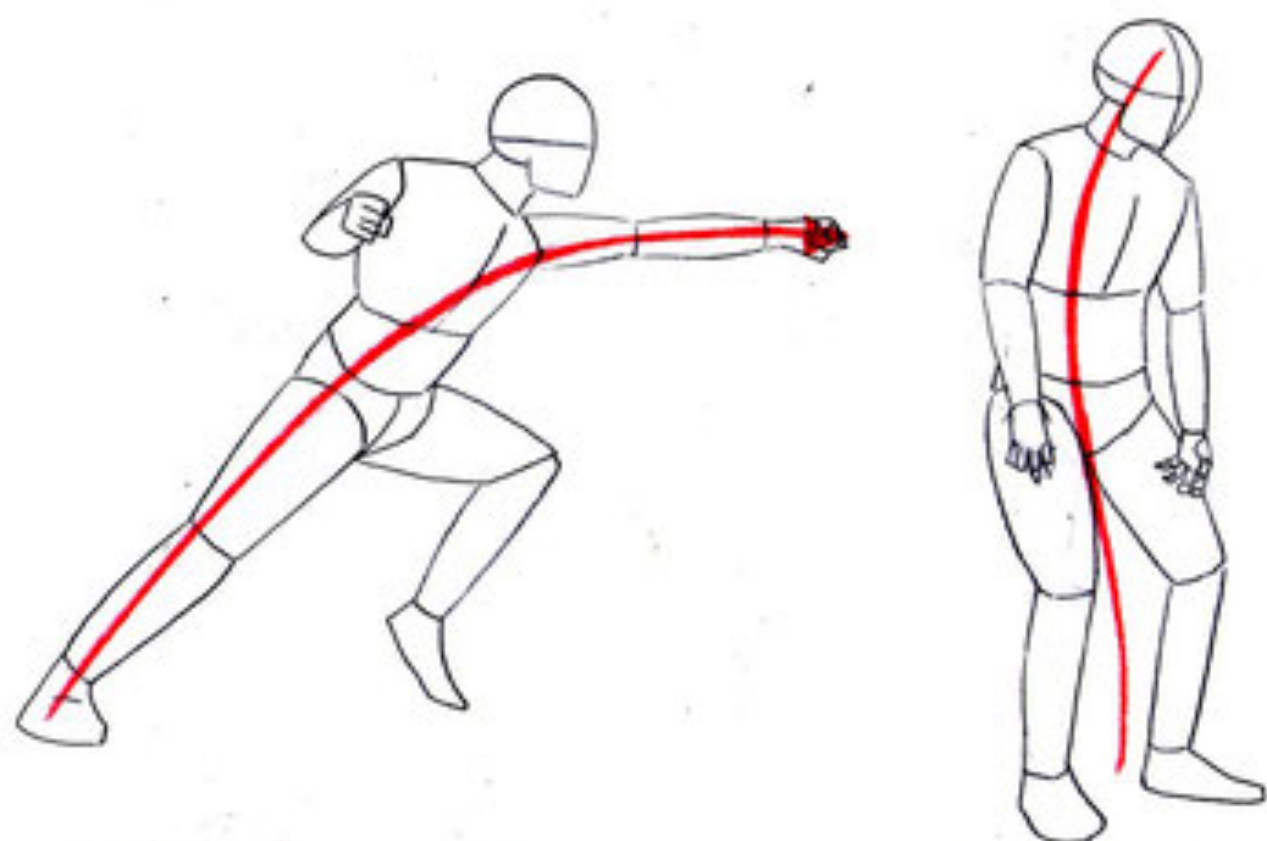


STANCO

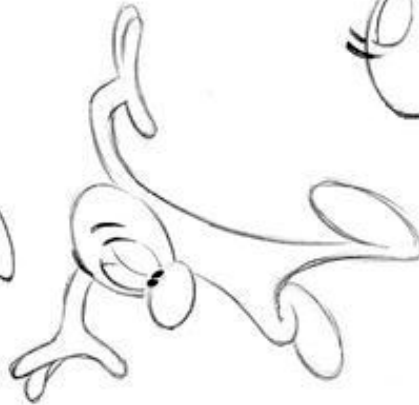
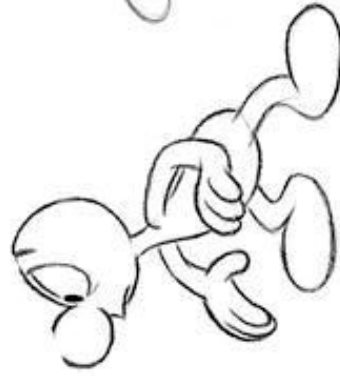
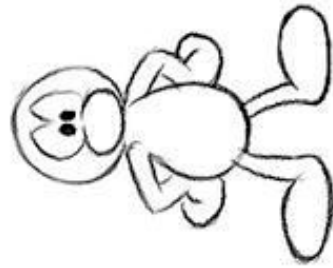
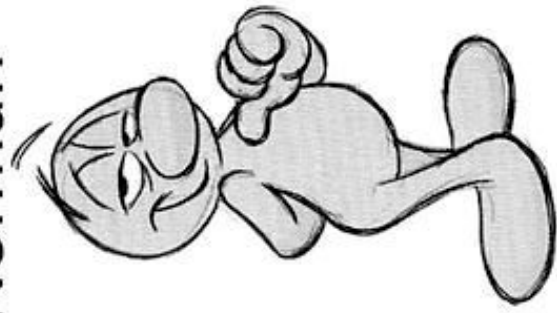


ANNOIATO





Norman



TREPIDATION

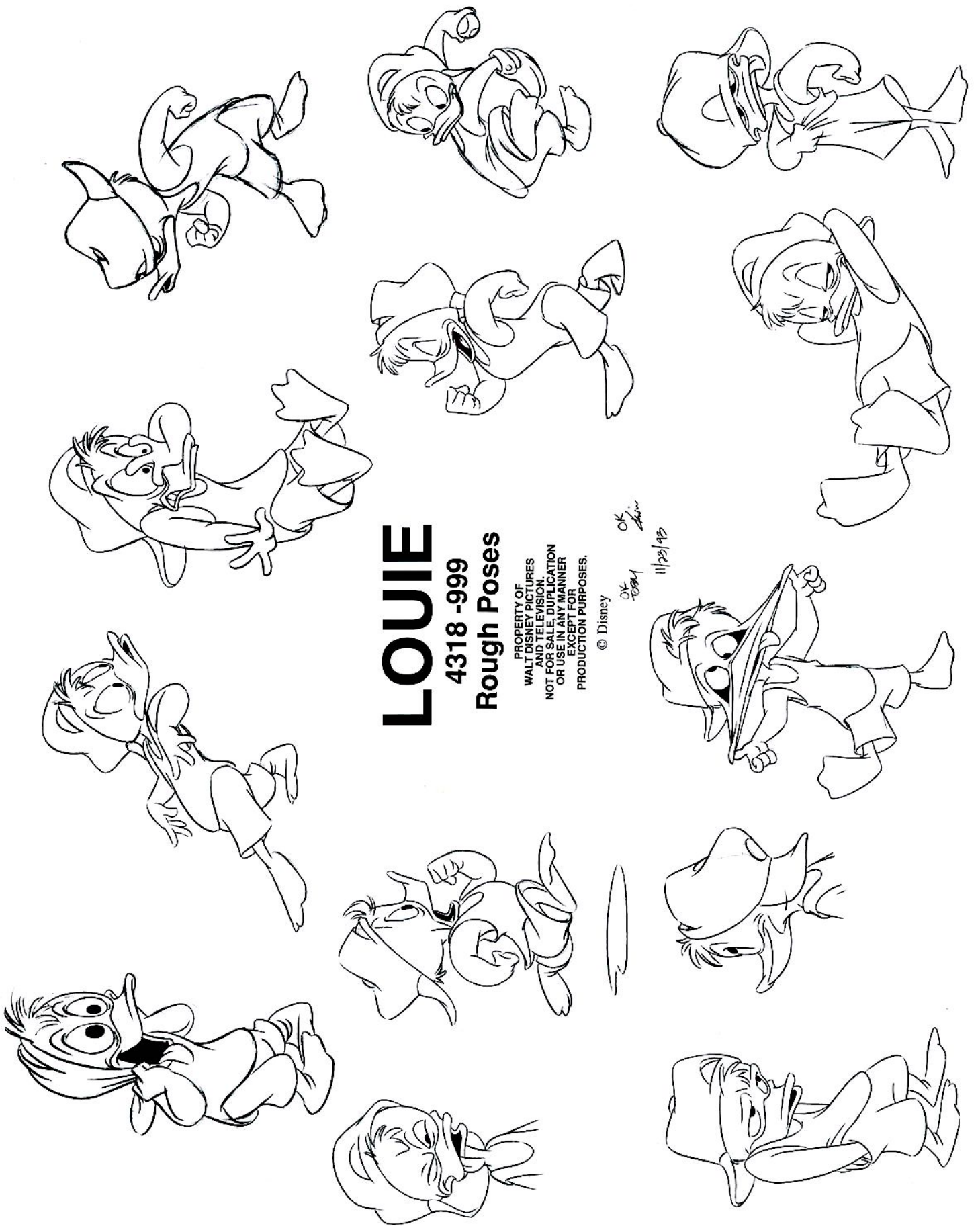


MISCHIEF



SYCOPHANTIC
(SHUFFLING BACKWARDS)





LOUIE

4318 -999

Rough Poses

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